

1. What is the Holoscript?

The Holoscript is an imaginary “prescription”, similar to the script of a play or a film. It helps us, as human beings, to explore and understand the world—the “play” or “film” in which we are actors. To survive in it.

It's like an imaginary lens through which we see, think, and name everything. Without that “script,” we wouldn't be able to consciously “act” in this play or film, nor could we recognize or explain anything.

In this “performance” we make use of, among other things:

- language,
- logic (cause and effect),
- habits, rituals, and culture,
- what we see, hear, and feel,
- and models (like maps, stories, myths, theories).

The totality of this in our human existence is what I call the Holoscript.

Everything we do, know, understand, and share with others takes place within this script. It is one vast, *artificial* construction—comparable to the stage setting + storyboard, etc. of a play. It conjures up a reality for the observer / participant, as long as it identifies with the play and feels at home (= *safe*) in it.

Using this script like a kind of tour guide, we navigate through our world—in order to live or survive. Like using a map with landmarks.

Now imagine, by comparison, an inkblot on a white sheet of paper. The blot has no clear shape, no meaning. It appears random. But if you lay a grid over it—say, a checkerboard pattern—you can begin to say things like: “In square B2 I see an eye,” or: “In square C3 it looks like a bird's head,” etc.

Without that grid, you can't assign direction or meaning. But this grid is *not* part of the blot itself—you laid it on top! *You are the designer of that grid.*

The grid you use allows you *to recognize* something. It changes the meaning of the blot for you, but it does *not* change the blot itself.

That's how the Holoscript works too—but for *the entire world*. It gives us a way to understand that world. It's not part of reality itself—it comes from us humans.

2. So what lies outside the Holoscript?

Outside the Holoscript lies everything we cannot name. *No things, no time, no space*—because those are shaped by the grid. There is an 'outside', but we cannot know it the way we know 'ordinary' things in our world.

Philosophers call this 'reality-in-itself'—something that lies *beyond* our conscious thought.

3. How does the Holoscript come into being?

We don't know exactly. But there are some ideas:

- By making distinctions: someone makes an initial differentiation. For example: this is light, that is dark. See *Russell's* example below.

- Or by order arising from chaos: through self-organization in nature, such as ice from water or patterns in sand.
- Or through our consciousness / cognition: humans simply need such a script in order to live and communicate (*animals don't*—or so we believe...).

There's a limit to our thinking: perhaps the question itself is already too difficult—precisely because it falls *outside* the script.

4. The Holoscript and Different Kinds of Knowledge

Scientists sometimes describe partial realities in their fields as if there are separate realities, each with its own specific—not always universal—rules.

For instance: physics sees the world in terms of particles and forces; biology thinks in cells and organisms; psychology thinks in feelings and behavior.

So it seems that each science describes its own 'world' ..

But how can all these different worlds coexist?

The Holoscript offers an answer. It does not describe one of those scientific 'worlds', but the underlying basis that makes all these ways of thinking possible. The Holoscript functions like a kind of *super-language*, within which each science can speak *its own* language. It is the *meta-script*—a lens that encompasses all other lenses.

In this way, the Holoscript makes multiple types of knowledge possible and shows why no single science can explain everything¹.

It shows that all knowledge falls within boundaries—namely, those of the script itself.

5. What Does This Mean for Everyday Life?

We always live in a story. In a frame. Everything we see, think, and say belongs to that story. But reality itself is much greater, deeper, or stranger than we will ever be able to grasp.

Sometimes we get a glimpse of what lies outside—in dreams, silence, art, or sudden insight.

In our daily life we usually don't realize we're wearing such a lens. Perhaps only briefly—when we pull ourselves out of the plot of a gripping book, a play, a film, or a *game*.

Have you ever worn an inversion lens? A pair of glasses that makes you see everything upside down? If you wear them long enough, you'll adapt—and eventually perceive things as upright again.

That's the script *you construct yourself*. The frame that adjusts to help you feel *safe* again (guess what happens when you take those glasses off ..).

6. Two Clarifying Examples

¹ The Argentine philosopher of science *Olimpia Lombardi* calls this '*multiple ontologies*'—which means: different ways of being. But the Holoscript shows how these differences can still belong together, within one overarching structure.

I. In a short story by *Frank Russell*, a being exists entirely alone in the darkness. It wants to escape. But there is nothing outside itself. So it devises a plan: it creates a vast dream world in which it forgets itself. It splits into many beings who don't know who they truly are. This gives rise to a world full of struggle, love, questions, and growth. Everything needed to escape the void.

Russell's story resembles the idea of the Holoscript: a world we create ourselves, but which feels entirely real.

II. You can also compare it to a computer game. You're sitting at your computer, playing a game. In that game, you're a character—a so-called avatar. As a participant, you feel emotions inside the game, make decisions, and live a life. Everything in the game seems real, but it's just a closed world: a program!

As long as you're in the game, you sometimes forget that you actually exist outside of it—in the room, behind the computer. That sensation becomes even "more real" with a VR headset ..

The Holoscript works the same way: *we live in a story that feels so real, we forget we made it ourselves*. And we no longer really notice that we're doing it—nor do we need to, as long as we don't get ourselves into trouble, as in a *bad dream* ..

Summary

The Holoscript is like a lens through which we 'see' everything. But we quickly forget that we're wearing that lens. The real world—the reality outside the script—remains unknown.

But maybe it's enough to simply realize that something lies beyond. Something that transcends our thinking. And just realizing that .. might make us a little wiser.

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